



#### Construction of a Knowledge Mapbased System for Personalized Second Language Learning

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Introduction & Problem Statement



- Numerous Intelligent Computer-Assisted Language Learning (ICALL) and Intelligent Tutoring Systems (ITS) have been developed
- 1) Slavuj [1] says that ITS are "overrestricting the learning domain" and "focus on a single linguistic skill"
- 2) Slavuj: "an inability of an ITS to cater for learners with different levels of language proficiency"
- 3) Each system maintains its own domain and user modeling that is not exportable to another system
- RQ: how to model a L2 learner's knowledge in a sufficiently fine-grained & flexible manner so it supports multiple skills and multiple CALL systems?



## Graph Usage?



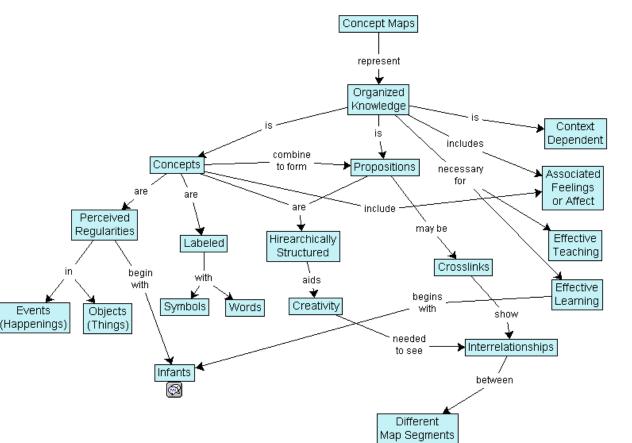
- Graphs are already in use in various knowledge modeling areas:
  - Pedagogy (concept-maps)
  - Web (Knowledge Graphs, semantic web, linked data)
  - Lexicography (lexical networks, linked data)
- Support heterogeneous data
- Easy extension



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### Concept Maps

- Pedagogical tool
- Created for hierarchical concept representation
- Have been used in L2 learning studies
- May or not make use of computers

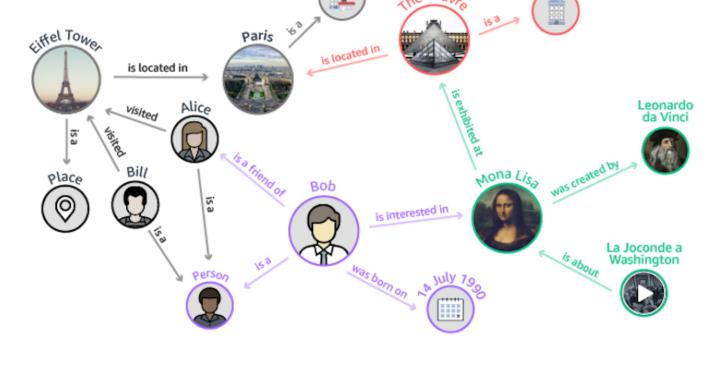




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## Knowledge Graph

- Term coined by Google
- No agreed definition
- Aggregation of facts
- Magnitude of m/billions nodes & edges
- Created automatically



City

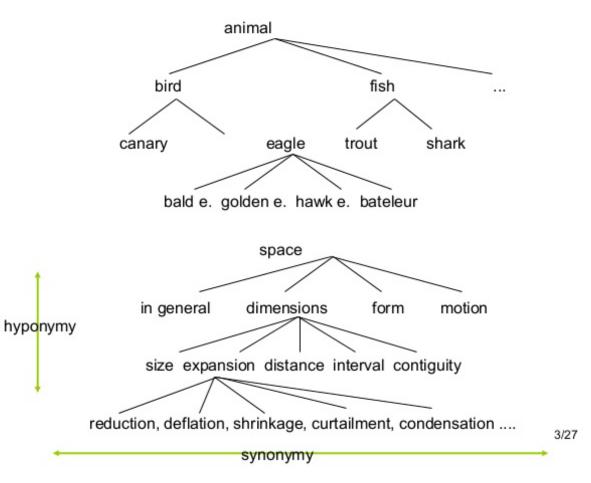




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## Lexical Networks

- Princeton Wordnet
- Derivatives in multiples languages
- Structured around synonymy: "synset"









## Issue With Direct Use of Existing Graphs

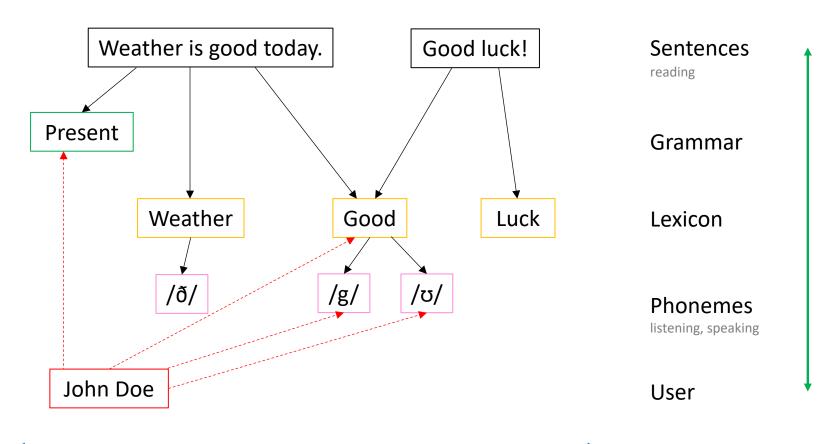
- All:
  - Built for a given purpose, not for L2 teaching/learning
- Lexical networks
  - When translated, often made automatically => errors
  - Centered on synonymy/hyperonymy



## Knowledge Map Design



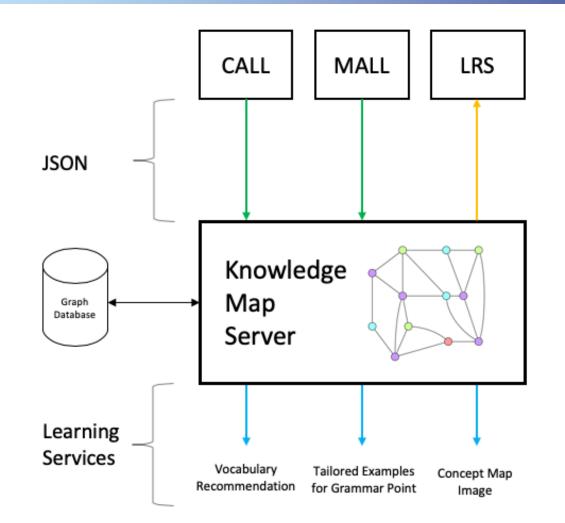
- Differents layers corresponding to linguistics level
- Layers allows modeling multiple skills (intro. pt 1)
- Graph width: different level proficiency (pt 2)





## Architecture



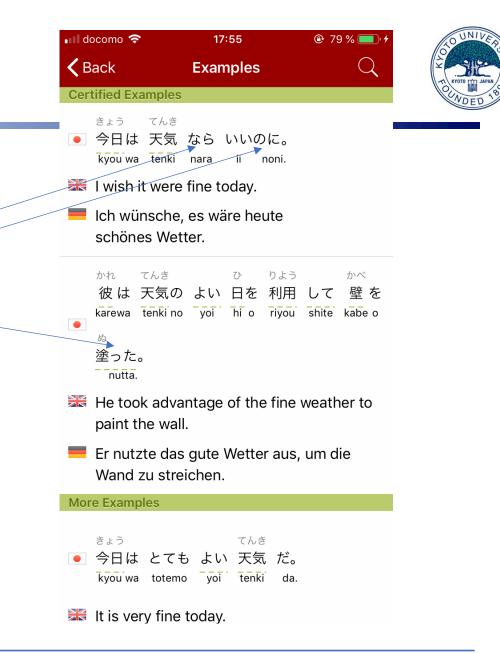




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## Use Case Example #1

- One system: a dictionary application
- Issues:
  - Unknown words
  - Unknown grammar
- Applications:
  - Example sentences selection
    - No more than 1 unkwown word
  - Example sentences ranking
    - Based on the learner knowledge



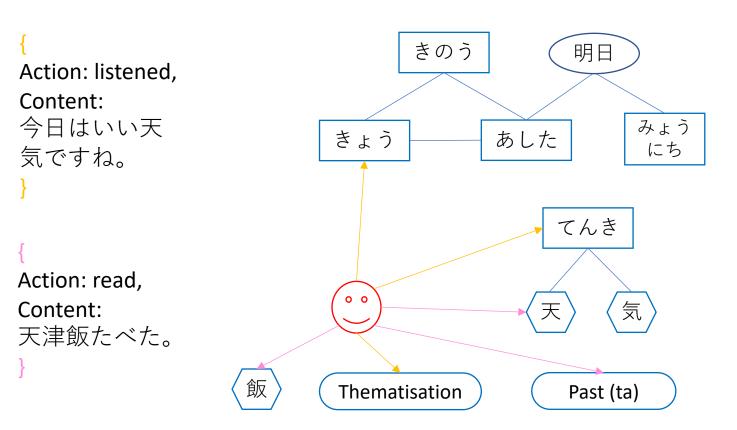


## Knowledge Map Update



- Pre-existing content made from existing learning materials
- Data input update user profile
- Graph update if needed

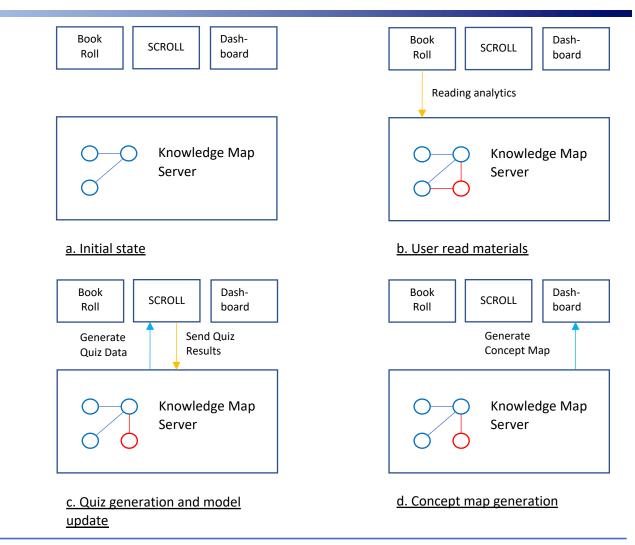
KMS input:





## Use Case Example #2

- Three existing systems:
  - 1. BookRoll
  - 2. SCROLL
  - 3. Dashboard
- Data acquisition from 1 & 2
  - Reading analytics
  - Quiz results
- Pedagogical service to 2 & 3
  - Quiz generation
  - Knowledge map generation





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- [1] Slavuj, V., Kovačić, B., & Jugo, I. (2015, May). Intelligent tutoring systems for language learning. In 2015 38th International Convention on Information and Communication Technology, Electronics and Microelectronics (MIPRO) (pp. 814-819). IEEE.
- Full list (21) in the paper



# ご清聴ありがとうごわいました



- Thanks for your attention
- Questions and Answers

